Art Studio

http://www.pacificu.edu/as/art

Advising Tips

• All art classes satisfy the Arts Core Requirement.

• The studio art program no longer offers concentrations, however courses in Painting, Drawing, Printmaking, Book Arts, Photography, Sculpture, Metals/Jewelry, Ceramics, and Stained Glass, will be offered with some regularity. Some sections of ARTST 121 and 221 will be focused on a theme that students will explore using one or more mediums.

• The studio art program now offers many more 2 credit and CE courses.

• There are no prerequisites for ARTST 221. Previous experience is recommended but not required.

• The following courses - ARTST 119, 121, 206, 207, 208 and 210 are considered Foundation courses and should be completed by major and minors by the end of the sophomore year.

• Upper level Courses:
  Four credits in studio courses must be completed at the 300 level in either track. The new structure offers fewer upper division credit options that are primarily offered in the spring.
  • In the Fine Arts Track, ARTST 321 (4 credit) is only offered in the spring and may be repeated for credit.
  • In the Design Track, ARTST 307 (2 credit) is offered on an independent study basis and is recommended for the fall semester. ARTST 370 (4 credits) and ARTST 371 (2 credits) are co-requisites, are offered in the spring, and may be repeated for credit. In addition to the required studio/seminar series, there are several 300-level options in the Studio II electives list.

• Junior Studio and Seminar:
  • Fine Art Track students must take ARTST 323 Seminar I: Concepts in Art (previously ARTST 390) in the spring of the junior year, and ARTST 423 Seminar II: Presentation of Art (previously ARTST 496) in the spring of the senior year. ARTST 492 and 493 (Studio Production I and II) are the capstone course required in the senior year.
  • Design Track students should take ARTST 307 in the fall of the jr year and ARTST 370 and 371 in the spring of the junior year. The required 2-credit internship is recommended during the jr year or the fall of the sr year.
  • Travel abroad is recommended in the fall of the jr year for both tracks, as the required studio/seminar courses for both tracks are only offered in spring semester.

Capstone:

• Studio Majors are mentored through the capstone experience by a three member Capstone Advisory Committee. All Studio Art Majors are required to present a well-developed, authentic body of work, give a presentation during Senior Project Day, and submit a final digital portfolio.
Fine Arts and Design Tracks

The studio art program offers two tracks, Fine Arts and Design. Both tracks teach students the steps of the creative thinking process, which include: reframing the problem, ideation, developing a breakthrough idea, prototyping from idea to reality, and assessment. Additional skills developed in these tracks include lateral thinking, time and project management. Effective and creative problem solving is a transferable skill critical to careers in business, education and the sciences, as well as art.

The Fine Arts track explores personal expression and interpretation to investigate aesthetic boundaries and to develop concepts relevant in today’s world. The capstone in this track requires a senior exhibition of an authentic body of work. The program leads students to these outcomes through four studio levels, Studio I: The Creative Process, Studio II: Exploration, Studio III: Convergence, Studio IV: Studio Production. Students are also encouraged to collaborate and to work across discipline boundaries.

The Design track Connecting creative thinking to pragmatic execution, the designer works as a problem-solver to create innovative solutions to complex problems. Drawing on excellent listening and communication skills, the designer integrates the needs of the client with available materials and technologies to achieve constructive outcomes that are appropriate to the situation at hand. Merging design thinking with aesthetics and hand’s-on making in the context of sustainability offers opportunities to consider the making process through a systems approach that integrates cultural values, social needs, and ecological impacts. Grounded in a deep understanding of materials and process, centered in skillful practice, and connecting the arts, humanities, and sciences, the sustainable designer/maker seeks to balance the tension between artisanal and industrial production modes in order to provide for the material and technological needs of a just society while respecting the boundaries and limits of the ecosystems that are the source of working materials.

The Studio Art Minor has been revised and is a robust minor that can be a great supplement to a number of academic majors. It provides students with creative options that pairs well with any liberal arts or professional programs of study by enhancing skills in creative problem solving and project management. This minor requires participation in an exhibition.

The Photography Minor is designed for non-Art majors who are interested in a concentrated study of photography within the Art department. Minors must complete at least 8 credits at 300-level or above.

If you have any questions about art classes and/or requirements, please contact an Art Department faculty member.

Fine Art Requirements

<table>
<thead>
<tr>
<th>Foundations</th>
<th>10 credits</th>
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<tbody>
<tr>
<td>ARTST 119</td>
<td>Digital Imaging 2</td>
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<tr>
<td>ARTST 206</td>
<td>Design for Aesthetics 4</td>
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<tr>
<td>ARTST 210</td>
<td>Drawing 4</td>
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</tbody>
</table>
Concept and Context 16 credits
ARTHII 270 Western Art Survey I 4
ARTHII 271 Western Art Survey II 4
ARTST 323 Art History Elective (300 level) 4
ARTST 423 Seminar I: Concepts in Art 2
ARTST 423 Seminar II: Presentation of Art 2

Studio Practice 24 credits
Studio I elective (see list) 4
Studio II electives (see list) 12
ARTST 321 Studio III: Convergence 4
ARTST 421 Studio IV: Studio Production 4
Total 50 credits

Design Track Requirements

Foundations 12 credits
ARTST 107 Systems Thinking for Problem Solvers 2
ARTST 119 Digital Imaging 2
ARTST 210 Drawing 4
Design Foundations Elective (see list) 4

Concept and Context 10 credits
Art History Elective (see list) 4
Context Elective (see list) 4
ARTST 371 Interdisciplinary Design Seminar 2

Practice 28 credits
Studio I elective (see list) 4
Studio II electives (see list) 8
Science elective (see list) 4
Leadership elective (see list) 2
ARTST 307 Leadership Through Design 2
ARTST 370 Interdisciplinary Design Studio 4
ARTST 470 Capstone 2
ARTST 475 Internship 2
Total 50 credits

Design Elective Lists

Design: Design Foundation electives
ARTST 207 Design for Sustainability
ARTST 208 Design for Function

Design: Studio I electives
ARTST 121 Studio I: The Creative Process
ARTST 122 Studio I CE: The Creative Process

Design: Studio II electives
<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Credits</th>
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<tbody>
<tr>
<td>ARTST 207</td>
<td>Design for Sustainability</td>
<td></td>
</tr>
<tr>
<td>ARTST 208</td>
<td>Design for Function</td>
<td></td>
</tr>
<tr>
<td>ARTST 221</td>
<td>Studio II: Exploration</td>
<td></td>
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<tr>
<td>ARTST 222</td>
<td>Studio II CE: Exploration</td>
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<tr>
<td>ENV 330</td>
<td>Ecosystems and Ecological Design</td>
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<tr>
<td>MEDA 306</td>
<td>Animation Studies &amp; Practice</td>
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<tr>
<td>PHY 232</td>
<td>General Physics I - Workshop</td>
<td></td>
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<tr>
<td>PHY 364</td>
<td>Electronics</td>
<td></td>
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<tr>
<td>THEA 120</td>
<td>Technical Theatre</td>
<td></td>
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<tr>
<td>THEA 151</td>
<td>Theatre Company: General Tech Theatre</td>
<td></td>
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<tr>
<td>THEA 152</td>
<td>Theatre Company: Costume/Makeup</td>
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<tr>
<td>THEA 153</td>
<td>Theatre Company: Lighting</td>
<td></td>
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<tr>
<td>THEA 220</td>
<td>Intro to Theatrical Design</td>
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**Limit: 4 credits of theatre company courses**

**Design: Leadership electives:**
- PSJ 315 Civic Engagement Mentoring
- OL 207 Introduction to Outdoor Leadership

**Design: Art History electives:**
Any ARTHI

**Design: Context electives:**
- ENG 222 Environmental Literature
- PHIL 321 Environmental Ethics
- POLS Environmental Policy
- SOC 342 Consumer Society
- ENV 121 Our Global Environment
- ENV 142 Permaculture Design Science
- ENV 200 Intro to Environmental Science

**Design: Science Electives**
- PHY 232 Workshop physics
- ENV 200 Environmental Science

**Fine Art Minor Requirements**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Credits</th>
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<tbody>
<tr>
<td>ARTST 121</td>
<td>Studio I: The Creative Process</td>
<td>2</td>
</tr>
<tr>
<td>ARTST 206</td>
<td>Design for Aesthetics</td>
<td>4</td>
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<tr>
<td>ARTST 210</td>
<td>Drawing</td>
<td>4</td>
</tr>
<tr>
<td>ARTST 221</td>
<td>Studio II Elective (see list below)</td>
<td>4</td>
</tr>
<tr>
<td>ARTST 321</td>
<td>Studio III: Convergence</td>
<td>4</td>
</tr>
<tr>
<td>ARTST 312</td>
<td>Art Concepts</td>
<td>2</td>
</tr>
<tr>
<td>ARTST 313</td>
<td>Art Presentation</td>
<td>2</td>
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<tr>
<td></td>
<td>Art History 270-280</td>
<td>4</td>
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**Total** | **26 credits**
Fine Art Minor Studio II Electives
ARTST 221  Studio II: Exploration
ARTST 206  Design for Function
ARTST 217  Digital Art I
ARTST 218  Digital Illustration I
ARTST 227  Photography field class I
ARTST 317  Digital Art II
ARTST 318  Digital Illustration II
ARTST 356  Color Photography
ARTST 426  Photography III

Photography Minor Requirements

REQUIRED  10 credits
ARTST 228  Photo I: Introduction to Photography  2
ARTST 326  Photo II: Intermediate Photography  4
ARTHI 271  Western Art II: Renaissance to Present  4

ELECTIVES  14 Credits
ARTST 119  Intro Digital Imaging  2
ARTST 217/317  Digital Art I/II  4
ARTST 218/318  Digital Illustration  4
ARTST 227/327  Photography Field Class  2 or 4
PHIL 304  Philosophy of Art  4
ARTST 356  Color Photography  4
ARTST 426  Photo III: Advanced Photography  4

Total  24 credits

Color Photography and Advanced Photography are taught every other year.